UNIVERSAL

Kick Rider ™

Aim For A Goal Using Unmatched Footwork!

HOW TO PLAY

- By controlling the lever and the scooter, defeat the rival bicycles and scooters, aiming at the goal.

- When pressed upwards, the lever serves as an accelerator; when pressed downwards, it serves as a brake. Move it sideways when you want to move the scooter sideways.

- Use the button when kicking off rivals. Skilfully kick them off, and if you push them out, then you can defeat them.

- If your scooter turns aside from the course, or collides with obstacles, such as a log dropped from the truck, the scooter falls down, bringing about a time loss.

- If you succeed in reaching the goal in less than 100 seconds of spendable time for a course, you can proceed to the next course. When you have used up the spendable time, the game is over.

SCORE

- The score increases in proportion to the distance run.

- The remaining unspent time is added as bonus points when you reach the goal.

- You can score if your scooter defeats the rival bicycles or scooters by kicking them off.

SPECIFICATIONS

	Table type	Upright type
	570-680(w×D)	1000×540(H)
	953(H×W)	840(w×W)
	644(w×D)	1800(H)
	AC100, 115, 230V	AC100, 115, 230V
	50/60Hz	50/60Hz
	100W(22")	180W(22")
	95 2447	95 3831

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